Girl Scout Workshops

- **Daisy**
  - Between Earth & Sky Journey – Sessions 7-9 are met:
    - Clover Project
    - Clover Award
  - 3 Cheers for Animals! Journey – Sessions 1-5 met.
    - Bird Bath Award
    - Session 5
  - Outdoor Art Maker – All requirements are met:
    - Make a colorful painting of the animals we will meet
    - Search for sounds in nature
    - Make a “leave no trace” picture and how we can protect nature

- **Brownie**
  - Bugs – All requirements are met
    - Talk to a bug specialist at the zoo
    - Make a bug craft
    - See bugs in action and watch them explore the zoo
    - Make a bug house
    - Find out how bugs are grouped at the zoo and meet some in person
  - Pets – All requirements are met
    - Talk to a zoo keeper and learn about different types of animals that do and don’t make good pets and learn about the care these animals need.
    - Help clean an animal area at the zoo
    - Visit with our zoo veterinarian and learn about health issues for certain animals
    - Make enrichment for an animal
    - Learn about the costs of feeding animals
  - Senses – 4 requirements are met:
    - Look around
    - Listen to the world
    - Put your nose to work
    - Use your sense of touch to explore
  - Outdoor Art Creator – All requirements are met
    - Go on a nature detective walk through the zoo
    - Make a rubbing or press from nature
    - Play animal charades
    - Make a drawing of a resident at the zoo
    - Create a mini garden
Outdoor Adventurer (best for Snooze in the Zoos) – All requirements are met:
- Explore the night while taking a guided zoo tour.
- Study the sky and see how it changes from day to night
- Buddy up and play a nighttime game
- Learn a camp skill
- Care for animals by making a fun enrichment

- **Junior**
  - Animal Habitats – All requirements are met:
    - Find out about wild animals
    - Visit a zoo and investigate an animal habitat
    - Make your own animal house
    - Explore endangered habitats
    - Help clean up an animal habitat
  - Outdoor Art Explorer – All requirements are met
    - Create art inspired by wildlife
    - Make an outdoor-themed impression piece of art
    - Find music in nature
    - Be a nature photographer
    - Design with nature
  - Gardener – 4 requirements are met
    - Visit an outdoor garden
    - Explore garden design
    - Learn how to choose garden plants
    - Experiment with seeds

- **Cadette**
  - Animal Helpers - All requirements are met
    - Explore the connection between humans and animals
    - Find out how animals help keep people safe
    - Know how animals help people emotionally
    - Visit a Zoo and look how animals may help humans
  - Night Owl – All requirements are met
    - Visit a Zoo and learn about animals’ nocturnal habits
    - Tour your world after dark
    - Meet people who work night hours (complete this during a Snooze in the Zoo)
    - Explore nature at night
    - Host an extreme nighttime party (join us for a Snooze in the Zoo)

- **Senior**
  - Voice for Animals – 4 requirements are met
    - Interview an animal rescue worker
    - Investigate animals used for science
    - Take a look at animals used for entertainment
    - Look into an animal issue
Cub Scout Workshops

• **Tiger**
  - My Tiger Jungle (Required Adventure) – All requirements are met
    - Go for a walk outside, and pick out two or more sights or sounds of "nature" around you.
    - Take a 1-foot hike. Make a list of the living things you find on your 1-foot hike. Discuss these plants or animals with your den.
    - Point out two different kinds of birds that live in your area. Find out more about one of these birds.
    - Be helpful to nature by planting a plant, shrub, or tree. Learn more about the needs and growth of the item you have planted.
  - Tigers in the Wild (Required Adventure) – All requirements are met
    - Go for a short hike with your den or family, and carry your own gear. Show you know how to get ready for a hike.
    - Do the following:
      - Listen while your leader reads the Outdoor Code. Talk about how you can be clean in your outdoor manners.
      - Listen while your leader reads the Leave No Trace Principles for kids. Discuss why you should “Trash your Trash.”
      - Apply the Outdoor Code and Leave No Trace Principles on your Tiger den and pack outings.
    - Find three different kinds of plants, animals, or signs that animals have been on a trail.
    - Visit a zoo! Learn more about two animals, and write down two interesting things about them in your Tiger Handbook.

• **Wolf**
  - Digging in the Past (Elective Adventure) – All requirements are met.
    - Play a game that demonstrates your knowledge of dinosaurs, such as a dinosaur match game.
    - Create an imaginary dinosaur. Share with your den its name, what it eats, and where it lives.
    - Make a fossil cast.
    - Make edible fossil layers. Explain how this snack is a good model for the formation of fossils.
  - Grow Something (Elective Adventure) – 3 Requirements are met
    - Plant a seed in a small container and care for it for 30 days.
    - Find out the growing zone for your area, and share the types of plants that will grow best in your zone.
    - Visit a botanical or community garden in your area, and learn about two of the plants that grow there.
• Bear
  o Fur, Feathers, and Ferns (Required Adventure) – All requirements are met
    ▪ While on a walk, identify six signs that any mammals, birds, insects, reptiles, or plants are living near.
      ▪ Visit a zoo!
      ▪ Name one animal that has become extinct in the last 100 years and one animal that is currently endangered. Explain what caused their decline.
      ▪ Observe wildlife from a distance.
      ▪ Plant a vegetable or herb garden.
  o Critter Care (Elective Adventure) – All requirements are met
    ▪ Talk to a zoo keeper and learn about different types of animals that do and don’t make good pets and learn about the care these animals need.
    ▪ Tell 3 ways that animals can help people.
    ▪ Learn about careers that involve the care of animals.

• Webelos/Arrow of Light
  o Into the Wild (Elective Adventure) – All requirements are met
    ▪ Collect an insect. Study them for a while, let them go, & share your experience.
    ▪ Observe at least four wild creatures and describe their behavior and habitat.
    ▪ Identify an insect, reptile, bird, or other wild animal that is found only in your area of the country.
    ▪ Give examples of a producer, consumer, and decomposer in the food chain of an ecosystem and how you can help protect the balance of nature.
    ▪ Learn about aquatic ecosystems and wetlands in your area.
    ▪ Visit a Zoo!